

Lecture 07

Assembly Language to ALGOL-60

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Summary of Previous Lecture

- 1. Von Neumann Architecture**
- 2. Influences on Language Design**
- 3. Application Domains**

Outline

- 1. Zuse's Plankalkul – 1945**
- 2. Assemblers and Assembly Languages**
- 3. FORTRAN I**
- 4. FORTRAN IV**
- 5. FORTRAN 77 & FORTRAN 90**
- 6. LISP**
- 7. ALGOL 58**
- 8. ALGOL 60**

Zuse's Plankalkül – 1945

- **Never implemented**
 - Had advanced data types and structures
 - Floating point, arrays, records, nesting in records
 - No explicit goto statements
 - Iteration
 - Selection without else part
 - Invariants and assertions
- **Problems Zuse Solved**
 - Sorting
 - Graph connectivity
 - Integer and floating point arithmetic
 - Expressions with operator precedence
 - Chess playing
- **Terse Notation**

Assemblers and Assembly Language

- **Problem with machine code?**
 - **Poor readability**
 - **Poor modifiability – addition and deletion of instructions was difficult**
 - **Expression coding was tedious**
 - **Machine deficiencies--no indexing or fl. pt. operation available**
- **Speedcoding; 1954; IBM 701, Backus**
 - **Pseudo ops for arithmetic and math functions**
 - **Conditional and unconditional branching**
 - **Auto-increment registers for array access**
 - **Interpreted – Slow!**
 - **After loading the interpreter, only 700 words left for user program**

The First Compiler

Laning and Zierler System - 1953

- **Implemented on the MIT Whirlwind computer**
 - **First "algebraic" compiler system**
 - **Subscripted variables, function calls, expression translation**
 - **Never ported to any other machine**

FORTRAN I – John Backus 1957

- **First implemented version of FORTRAN**
- **(FORTRAN 0 - 1954 - not implemented)**
- **FORMula TRANslating system**
- **First compiled high-level language**
- **Designed for the new IBM 704, which had index registers**
- **Environment of development:**
 - **Computers were small and unreliable**
 - **Applications were scientific**
 - **No programming methodology or tools**
 - **Machine efficiency was most important**
 - **No need for dynamic storage**
 - **Need for good array handling and counting loops**
 - **No string handling and decimal arithmetic**

Fortran I (continued)

- **Names could have up to six characters**
- **Formatted I/O**
- **User-defined subprograms**
- **No data typing statements**
- **No separate compilation**
- **Compiler released in April 1957, after 18 man months of effort**
- **Programs larger than 400 lines rarely compiled correctly**
- **Code was very fast**
- **Within one year, 50% of the code written for IBM 704 machine was being developed in FORTRAN.**

Fortran I – 1957

Influence of HW on Language Design

- **All statements of FORTRAN I were based on 704's instruction set**
- **3 way branch**
 - computed if → **If (EXPRESSION) L1, L2, L3**
- **Posttest counting loop**
 - **DO L1 I = N, M**

Fortran IV (1960)

- **Fortran IV**
 - **Explicit type declarations**
 - **Logical IF statement**
 - **Passing subprogram as parameters**
 - **ANSI standard in 1966**

Fortran 77 and 90

- **FORTRAN 77 – 1977**
 - Structured Programming
 - Character string handling
 - Logical loop control statement
 - IF-THEN-ELSE statement
- **FORTRAN 90 – 1990**
 - Modules
 - Dynamic arrays
 - Pointers
 - Recursion
 - CASE statement
 - Parameter type checking

Functional Programming

LISP – McCarthy 1959

- **LISP Processing language**
- **AI research lab at MIT**
 - Linguistic, psychology, and mathematics
- **Needed a language that:**
 - Process data in dynamically growing lists (rather than arrays)
 - Symbolic computation (rather than numeric)
 - Only two data types: atoms and lists
 - Syntax is based on lambda calculus
- **Pioneered functional programming**
 - No need for assignment
 - Control via recursion and conditional expressions
- **It is still the dominant language for AI**
- **COMMON LISP and Scheme are contemporary dialects of LISP**
- **ML, Miranda, and Haskell are related languages**

ALGOL 58 – 1958

- **ALGO**rithmic Language
- **Search for a “Universal Language”**
- **Environment of development:**
 - **FORTRAN** had (barely) arrived for IBM 70x and was owned by IBM
 - **Many other languages** were being developed, all for specific machines
 - **No portable language; all were machine-dependent**
 - **No universal language for communicating algorithms**
- **Goals of the language:**
 - **Close to mathematical notation**
 - **Good for describing algorithms**
 - **Machine independent, algorithmic language for use on all kinds of computers.**

Algol 58 (Continued)

- **Language Features:**
 - **Concept of type was formalized**
 - **Names could have any length**
 - **Arrays could have any number of subscripts**
 - **Lower bound could be defined**
 - **Parameters were separated by mode (in & out)**
 - **Subscripts were placed in brackets**
 - **Compound statements (begin ... end)**
 - **Semicolon as a statement separator**
 - **Assignment operator was :=**
 - **'if' had an 'else-if' clause**
- **Never implemented**
- **IBM was initially enthusiastic but vested interest in FORTRAN resulted in taking back all support by mid-1959**

Algol 60 - 1960

- **New Features:**
 - *Block structure (local scope)*
 - *Two parameter passing methods – value and name*
 - *Subprogram recursion*
 - *Stack-dynamic arrays – run time size definition and space allocation*
 - *No I/O*
 - *Syntax was defined in BNF*

Algol 60 (Continued)

- **Successes:**
 - It was the standard way to publish algorithms for over 20 years
 - All subsequent imperative languages are based on it
 - First machine-independent language
 - First language whose syntax was formally defined in BNF
 - Had impact on hardware design
- **Failure:**
 - Never widely used, especially in U.S.
 - Reasons:
 - No I/O and the character set made programs non-portable
 - Too flexible, so hard to understand and implement
 - IBM's interest in FORTRAN
 - Formal syntax description – at that time BNF was considered strange and complicated!

Summary

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- ✓ **Assemblers and Assembly Languages**
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